



# INFOPACK LARPS FOR YOUTH TO USE

☒ Berlin April 2022- Training for Youth workers

☐ Berlin 6.09.2022- 15.09.2022 - Youth Exchange

**CHANCE**  
International

CHANCE International

# APPLICATION DETAILS



## APPLICATION

Link to application form:  
in the end of the  
infopack

Application deadline:  
05.08.2022

Extended for Germany,  
Romania and Türkiye

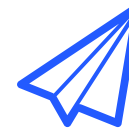
Participants selection:  
10.08.2022

Extended to 31.08



## LANGUAGE

Working language:  
English  
(with possibility to work  
in native language in  
smaller groups)



## FOLLOW-UP

If you have taken part in  
the training, you are  
highly invited to present  
your LARPs at the youth  
exchange, play LARPs of  
others and learn new  
tools and methods

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# LIVE ACTION ROLE PLAY

# = LARP



LARP could be compared to a theatre play without audience and fixed script.

Participants receive a pre-written character or make one up through a series of workshops.

Joint imagination invigorate the plot created by game master.

For several minutes, hours or days players try on a new role, explore their attitude to given situation or environment.

Unlike other medias, LARPs engage all of senses, mind, emotions and body.

After the game players go through reflection to integrate acquired experience.

To get a better understanding of LARP, check the following videos:

1. [Becoming the story](#) - short (3:26) animation on how our imagination works in LARPs

2. Even shorter (2:20) video on [Learning Through Roleplay](#).



# WE'RE LOOKING FOR



5 participants 16-30 years old  
and 1 group leader 18+ per country from  
Germany, Portugal, Romania, Spain, Türkiye, who:

- are interested in organising events for their communities and peers
- always wanted to play roles in theatre but never dared
- like games in general
- and would like to learn how to use Live Action Role Play as a playful tool for Education and Civil Engagement

**PREVIOUS EXPERIENCE IN LIVE ACTION ROLE PLAY IS NOT REQUIRED.**

Participants of the Training in April 2022 are highly invited to take part in the project to run their LARPs and learn to work with and create Simulation games.



# What we did in April

A mixed group of 19 participants from Germany, Lithuania, Portugal and Spain created 7 LARP scenarios.

To do that, they:

- Went through team-buildings
- Played LARPs
- Learned theory
- Speed-dated
- Pitched ideas
- Killed Darlings
- Consulted with mentors
- Tested their games and finalized scripts



# What we'll do in September

- Build a team through a series of team building exercises
- Play LARPs
- Create a method to use Role-Play for city exploration
- Learn and practice Simulation Games method
- Create simulation game to be used in your social circle

ATTENTION!!!  
The great day has arrived.  
**LARP:**  
"When I find myself"  
Players: 8-18  
Understanding Bullying in  
every circumstances  
Writers: Dani - Buraak

3-way dating  
Explore how your inner world affects  
outer world interactions.  
In this LARP you will simulate a patchwork  
live participants are split in two teams.  
Within your team every player will  
represent a different point of psychology of  
the scenario patchwork or a final date.  
Creative: Patchwork, Laura, Anika

VAULT 22  
7 Players  
Life-changing decisions  
Under pressure. Are you ready  
to take the risk?  
Come and find out!

A HUMAN TO BE TO BE A HUMAN

Blindfolded players search for their partners  
in the dark room. This LARP will  
challenge you to roleplay a  
human who wants to create diverse  
connections and breaking barriers.  
"BUT", hope to exchange the  
through touch and sound (if  
you're) to find a true connection.

PARTICIPANTS: 5-8

AGE: 18-30

REQUIREMENTS: PLAY

WITH MUSIC, LIGHT

BE ABLE TO TOUCH

SHOULD WEAR

COMFORTABLE CLOTHING

AND SHOES

AND A POSITIVE ATTITUDE

TO PARTICIPATE

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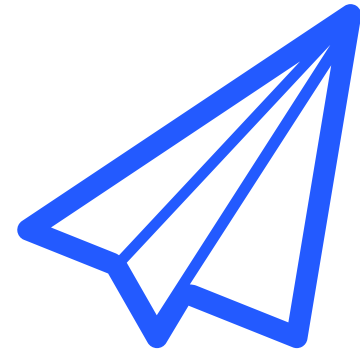
# Goals of the exchange



After the youth exchange, you will:

- Have your own understanding of what is LARP
- Know a method of using role-play for city exploration, created by you
- Have a self-made Simulation game the topic of you under the framework of European Youth Goals
- Have tools on developing newLARPs and Simulations on your own
- Know where to find free to use ready scenarios
- Have a set of ideas how to make your simulation games "barrier-free" for your audience
- Have a great team-building tool to use in your work/study/friends community

# TRAVEL COSTS



You are expected to participate in all activities unless you are ill. Unfortunately, travel expenses will not be reimbursed if you have attended less than **90% of the programme**.

Before you book a flight, we kindly ask you to consult with the coordinating organisation. We ask you to keep all original invoices and boarding passes and to present them when settling your account!

There is a possibility to arrive and depart 2 days before and after the project if you can prove that the flights were cheap on these days (a screenshot is required).

- **Portugal and Spain - 360 Euro**
- **Türkiye and Romania- 275 Euro**
- **Germany - 180 Euro**

Travel costs can be higher, in case if you choose **green travel** with low-emissions means of transport for the main part of the travel, such as **bus, train or car-pooling**.

- **Portugal and Spain - 410 Euro**
- **Türkiye and Romania- 320 Euro**
- **Czech Republic, Germany - 210 Euro**



# LOCATION: SEMINARHAUS WEISSENSEE



## Address:

Indira-Gandhi-Straße 13,  
13088 Berlin.

In the context of non-formal education,  
we feel it is useful to promote community-based living,  
so please  
be prepared to keep your room clean and comfortable  
(no room service is provided).

You will be accommodated in 4-6 bedded rooms with participants of the same sex.

Bed linen and towels are provided.

You will receive 3 meals daily: Breakfast, lunch and dinner with vegetarian and vegan needs catered for.



## IMPORTANT

Please, note:  
we **do not welcome** alcoholic beverages during the project.



# COVID-19



## Regulations

The entry regulations to Germany vary from country to country and are constantly changing.

So inform yourself about the regulations [here](#) before you buy your ticket and also from the start of your journey.

Our training will be conducted according to German Covid rules.  
You need to be vaccinated, recovered or tested to take part in the project.

During the project, masks and disinfectants will be available to all participants if needed.

**PLAY IS A FUNDAMENTAL  
QUALITY OF HUMAN NATURE.**

**IT IS A UNIVERSAL TOOL FOR  
SHARING AND ADOPTING IDEAS  
AND VIEWPOINTS.**







**TO APPLY FILL IN THE  
FORM BELOW**

**[HTTPS://CHANCE-BERLIN.ORG/LARPS-  
FOR-YOUTH-TO-USE](https://chance-berlin.org/larps-for-youth-to-use)**





# CONTACTS:



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The project is carried out by:



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The project is sponsored by:



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